BERKSHIRE COUNTY KENNET LEAGUE - KLV

Rules for 2024

- 1. Each team shall consist of three triples. Each game to be played over 18 ends. Two points to each triple for a win. One point to each triple for a draw. Four points to the team with the highest aggregate of shots. Two points for each team if the match is tied. Total number of points available is ten.
- 2. (a) A draw for rinks to take place 15 minutes before start time after which the players may commence their trial ends
 - (b) All matches to commence not later than 2.00pm, the start of the game being when the jack is delivered after the trial ends. Late players may join the game up to this point.
 - (c) Green fees are to be paid by the home club.
- 3. (a) All competitors to wear the same regulation dress for all matches. White shirts, or coloured shirts that have been approved by the RCBBA, above the waist, grey trousers and regulation bowling shoes for all games played in a league format. For those clubs who have an RCBBA approved matching shirt/trousers or shorts, then this kit/uniform may be worn, but only if all players in the team do so.
 - (b) Dress code for the Semi finals and Final shall be decided by the Management Committee.
 - (c) It is expected that competitors in league matches would have their bowls identified by their club stickers.
- 4. (a) The league will be divided into 4 sections East, Central East, Central West and West with Central East and West consisting of three divisions, East and Central West 2 divisions. Promotion and relegation between the 3/2 divisions will be two up and two down each season.
 - (b) Each club will play each other home and away during the season.
 - (c) All matches including all those re-arranged under rule 11 must be completed to allow at least 7 days before the relevant finals stages commence unless there are exceptional circumstances <u>and</u> approval has been granted by the management committee.
 - (d) Any new sides joining the league will be placed into division three of their section, subject to review by the Management Committee taking into account all factors including geographical locations.
 - (e) The winners of the 4 sections will play each other in semi finals with the winners of the two semi finals proceeding to a final. The winners of the two third division areas will play directly in a final.
 - (f) In the event of a default by any team their place in the semi final shall be filled by the next team in the order of merit according to the forgoing rule.
- 5. Matches are to be played on a regular weekly format as devised by the KL Management Committee with the playing day within that week determined by the home club. Dates of fixtures must be sent to the Results Officer by February 28th.
- 6. (a) Both captains must agree on the details of the result, and retain their own rink cards for the remainder of the season in case of any future dispute.
 - (b) Any results submitted with incorrect information are liable to the imposition of penalty points
 - (c) The home team captain will be responsible for emailing the result to the Results Officer. The away team captain should not email the result, to avoid duplication/confusion.
- 7. If the Match Result is received later than two days after the match was played then the home side may have two points deducted from its total.
- 8. In the event of sides tied for any position in the League the higher placed will be the side with the greater shots difference or if still tied the greater total of shots scored.
- 9. (a) All members of a competing club who are 55 years old or over on the 1st of April in the current year are eligible to play in KLV matches.
 - (b) If a club that has more than one KLV team, any player can play for any team with the proviso that if they play more than four times for a higher team they may not then play for a lower team for the remainder of the season. For example, playing more than four matches for Team B makes a player ineligible to play for Team C.
- 10. In the event of a team fielding an ineligible player the points of the triple in which he played shall be conceded to the opposing team plus ten shots along with the four points for the match result.
- 11. (a) In the event of a match being abandoned due to adverse weather, if a minimum of 27 ends have been completed irrespective of the number of ends played on individual rinks, then the result will stand on the scores of each rink at the time the match was abandoned and the end completed.

- (b) For matches not commenced or less than 27 ends completed, the home team must, within 48 hours, offer three alternative dates, one of which has to be accepted within 48 hours. The Results Officer to be notified of the replay date.
- (c) Matches with less than 27 ends completed will be voided and must be replayed from scratch.
- (d) Matches rearranged to be played within the last three weeks of the season, must be referred to the Management Committee for approval.
- (e) If a club does not fulfil a fixture the defaulting club shall forfeit the match and concede 10 points and 30 shots to their opponents. In this event the league will consider the circumstances of the default to decide whether further action, including exclusion, should be taken against the club.
- 12. (a) If a team arrives with one triple short (i.e. two or more players short) the two points plus 15 shots shall be conceded to the opposing triple.
 - (b) Should only two members of a triple be present at the start of the game, play will commence with each of the 2 members of the team playing with four bowls each and their 3 opponents playing with three bowls each.
 - (c) The team who has won the toss and decided to cast the jack or has won the previous end will always place the mat and cast the jack (subject to the Laws of the Sport regarding miscast jacks) but the team with 3 players will always bowl first and have the last bowl.
 - (d) At the end of the game the team with only 2 players will forfeit one quarter of their total score including decimal points.
 - (e) A third player may join the team with only 2 players prior to the commencement of the 4th end. Players may only join play at the commencement of an end and not at any point part way through an end. Play will then return to normal triples play and no shots will be forfeited.
 - (f) If both sides have are one player short at the start of a match, then this game will be played as a pairs game with each player playing four bowls each. A third player will not be allowed at any time to join either team. Rule 12 (d) will not apply in this situation. A draw for rinks must still take place with the pair against the pair and the two remaining triples drawn as usual.
 - (g) In the event of a player being injured or falling sick during a match, whereby he is unable to continue, an eligible substitute player shall be allowed to take his place (in accordance with the Laws of the Sport of Bowls).
 - (h) If there is no eligible substitute player available then play may continue under rule 12 (b), (c) & (d) with the one quarter deduction applying from the last completed end after the player left the green.
 - (h) Points will be awarded in accordance with Rule 1 subject to any deduction of score in accordance with Rule 12(d).
- 13. (a) The semi-finals and finals will be played on a date and venue to be decided by the Management Committee.
 - (b) At no stage will a side be allowed to commence a semi-final or final with less than three triples.
 - (c) The result of the semi finals & finals games will be decided by aggregate shots. In the event of a tie each triple will play an extra end or ends until a result is determined.
- 14. The winning team will receive a trophy at the end of the season to be held for one year.